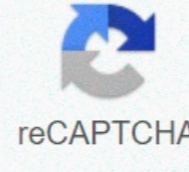




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Candy crush friends saga auf facebook spielen

There's no doubt about it, games like Candy Crush Saga and Clash of Clans are fun, but they may end up feeling like they're a waste of time. There's nothing wrong with having fun, of course, but why not multitask by doing something that's both fun and enriching? Here are a handful of apps for phones and tablets that are not only fun to use, but they can also help you achieve real goals. Whether you want to learn a tool, get in shape or find a partner, these apps help you do those things while providing a dose of fun. 1. Zombies, Run! You don't have to search hard to find an exercise app in an app store, but whoever you find probably won't have zombies in it. This app encourages you to walk by making it look like zombies are hot on your tail. The fiction is set over a series of missions, with actors and sound effects creating a world overrun by the undead. You represent a runner who is on his way to collect supplies to build your base. In between missions, the app plays music from your phone, so it's the best of all worlds: a hearing game, a collect-a-thon workout game, and a music app that's all rolled out in one. There's no better way to get in shape and give your imagination a workout, too. Try it here for Android or here for iOS. 2. Memrise This fun educational app contains many more languages than you could learn in a lifetime, including Spanish, French, Mandarin Chinese, and even Klingon and Dothraki. The ambitious promise is that it can help you learn 44 words an hour, increasing your language skills in record time. And because some people learn better with visual cues and others learn through rote repetition, the app is equipped with games that are suitable for all kinds of learning styles. It even recognizes how to learn best and adapts the presentation to your style. Pretty smart. So instead of earning pointless performance in a game like Candy Crush Saga, you end up learning real valuable information. Try it here for Android and here for iOS. 3. DragonBox Algebra I think we all agree that algebra can be a difficult topic to wrap your mind around. This ingenious app is starting to look like a puzzle game that manipulates your shapes to make progress. As you play, the idea remains the same, but the shapes are slowly replaced by symbols and numbers. Before you know it, solve real algebra equations. The game comes in two different flavors, one for children 5 years and older, and another for the 12 and older crowd. That's right: DragonBox can teach your 5-year-old how to solve algebra equations. Pretty neat, right? Try it here for Android or here for iOS. 4. Tinder If you've been out of the dating pool for a few years, you may not know exactly what the deal is it's Tinder. In short, it's an app that makes finding a date fun. When you create an account, upload some photos of yourself and link your Facebook account. Then it offers an almost endless stream of photos of people nearby who you might be interested in dating. You just their picture to tell if you are interested or not. If you then show interest in each other, you use the app to send messages. Swiping to find a date isn't that different than swiping to match candy, right? But if you might find your future spouse, Tinder is probably a better use of your time. Try it here for Android or here for iOS. 5. Piano Tutor If you've always wanted to draw a Beethoven and learn to play piano but never have the time, this app can offer a great introduction. Even if you don't have a keyboard to connect in it, it can teach you a surprising number of basics through the games offered in the app. With four game modes that learn to make fun, the app can help you learn to read sheet music, practice your rhythm, test your pitch recognition, and play songs. And if you have a MIDI keyboard, you can plug it into your iPhone or iPad to play the games on a real keyboard. Grab this app on iOS here. Follow Chris on Twitter @CheatSheetChris Check out Tech Cheat Sheet on Facebook! More from Entertainment Cheat Sheet This multicolored candy world is highly addictive! Candy Crush Friends Saga is a free puzzle game for Android. Installing and playing the game couldn't be easier - it downloads quickly and doesn't require any form of registration or sign-up to play. Candy Crush Friends Saga is a puzzle game in a very bright and seductive packaging. The goal of the game, basically, is to run multicolored candy blocks until you manage to match three or more, at which point, they will disappear and those around them will fall into their new position. The ultimate goal of each game is not to clear all the candies - you're actually supposed to free the animals behind the candies. Once you've freed them all, you pass the level and move on to the next one. Candy Crush Friends Saga starts very slowly and easily, with plenty of tips and in-game hints to show you what to do. With very little effort, you will quickly get through the first levels and get the hang of the gameplay. What makes Candy Crush Friends Saga different is the level of effort that has been put into the game beyond actual gameplay. It's a kaleidoscope of animations, characters, colors and textures, and it's fascinating - the magic is just everywhere. Candy Crush Friends Saga's gameplay is expanded with special moves that allow you to match more candies and lots of gifts and bonuses (in-game) that give you stickers, for example, or that will dress you up the little character that accompanies you through the game. There are also a variety of in-app purchases, which become more tempting as the game progresses and becomes more difficult. Where to run this program? Candy Crush Friends Saga is for phones running Android 4.4 and more. It is also available for other platforms, including and iPhone. Is there a better alternative? It's always hard to talk about better alternatives to games because most choices are his But in this case, we have to say no. Although many games replicate this kind of tile-matching puzzle game, they don't have the very particular stylistic approach like Candy Crush Friends Saga and if that's what you want, you need to get it here. It's worth remembering that most, if not all, King games have a similar style, so if you like it, you can also enjoy other games from the developer, such as Bubble Witch Saga 2. Candy Crush Friends Saga is a basic - but amazingly packaged - tile matching game. As puzzle games go, it's pretty standard. It starts off easily and gets harder, reeling you in with a little dopamine hit every time you clear a puzzle. The graphics and style are a definite plus, but it's important to remember that among them, it's a pretty standard puzzle. Do you need to download it? No, no one needs this game. Sure, it looks good, but there's no dust - it's like a really fancy frosting on a really average cake. Give your brain cells more of a piece with a puzzle game like Mahjong Classic. NEW YORK (TheStreet) - Facebook (FB) - Get Report has so many red flags waving I feel like I'm at the opening of the Beijing Olympics. The first problem is managing a \$100 billion public company through a 28-year void of previous public executive experience. Are you crazy? I don't care how smart he is, Wall Street is paved with unambiguously ingenious people who founder as CEO. There's a good reason why the first question in a job interview is: What experience do you have? Usually an answer from None results in learning how the fryer is cleaned, not an offer from regional manager. The first red flag is inexperience: when someone is new, wait until after the first major blunder to investigate his or her efficacy before investing. The second problem is 955 million active users, up from 901 million at the end of March. That's all fine and dandy, but other than using Facebook resources, are they adding a real value? With nearly a billion active users, I think every additional active user added is, on average, less valuable to Facebook from a revenue point of view. If the most affluent and valuable customers for advertisers are on average already users, who will sign up? If so, who cares if another 200 million users are added if they can't buy something (or as much) from advertisers? (Read Surviving Zynga in a Facebook world.) The concept of diminishing returns should flash piercing blue and red in your direction. The larger the user base gets, the more costs Facebook incurs, while at the same time reducing revenue per additional user. The cost of adding an additional user is probably small enough to make a loss but as Facebook is experiencing declining returns it is a persistent hill to rise for investors looking for growth. If we use a little accounting hocus-pocus and we pretend the stock compensation costs due to the IPO don't have to be paid, Facebook earned about 12 1/2 a share. Facebook earned 11 cents in the quarter of the previous fiscal year. From 11 cents and growing to 12 cents is not what I call burning the growth racetrack. Taking over a brief moment of reality, Facebook lost about 8 cents per share for the quarter. It's up to you to decide whether you want to ignore costs or not. If you accept that one-time fees are just that, once, don't be surprised if more one-time fees appear in the future. You have nothing to say on Facebook. As a shareholder you have rights, but how good is that if the CEO has a majority stake? I have a 10-year-old and an 8-year-old. Sometimes one comes to me and declares: It is not fair that he _____ (fill the complaint by the hour). If equity in the situation is not important to me, I will often respond, Life is not always fair so I can avoid a hassle. If shareholders start to believe that they are not receiving fair treatment, rightly or wrongly, investors can expect to hear life is not always fair because no one will care. The board replies to the CEO, not the other way around at Facebook. Zynga's (ZNGA) - Get Report shares not only nosedived, but it sent Facebook's lower, too. Facebook relies on Zynga for much of Facebook's revenue and revenue. (TheStreet's Jim Cramer writes about the latest rally in Not Trusting This Rally. You'll need a Real Money Pro account to read, but Cramer's analysis makes it worthwhile.) The connection to Zynga is the next red flag for Facebook. Zynga's obviously in trouble. More than one in five shares have been returned. Short-sellers are usually the smartest guys in the room. It's not small mom-and-pop retail traders driving short-term interest rates to 34 million shares. It's not just the shorts that interrogate Zynga. Zynga has no debt, but at \$3 per share the market is not valuing Zynga for much more than cash. The market is not pricing in significant profits. Add in an inflated price due to the widespread interest in the company and you may find disturbing many large long positions. Institutional and mutual funds account for about 60% of Facebook shares. That's a relatively small amount if you look at all the insiders who will soon be selling their shares at the end of the lockup period. The next red flag is the end of that incarceration period. Insiders may soon start selling shares. Once the lockup period is over and insiders can liquidate shares, two things will happen. The first striking event is the dilution of the float. More shares available means a larger offer, which in turn results in a lower price. The second and less noticeable impact is loss of talent and lower productivity. We're honest, when a group of people get rich, some will lose their motivation to come in and grind it down every day. Each environment is different, making the impact an unknown variable. For most organizations, the impact is small because they plan on it. It is the external forces that make a larger it's a mistake to discount Google (GOOG) - Get Report and Google's entry into the social space. Google is the undisputed czar in online advertising. It knows how to sell ads online. If there is a way to take advantage of social media, you are counting on Google grabbing market share. If you have questions about Google's ability to take a market leader, just ask Yahoo (YHOO) and Search in Motion (RIMM) how their market leader fared it after Google stepped into the ring. Yahoo was sent to the back of the class but RIM was taken to woodshed. Google did a very good job, but it didn't rise to the top because it's great. Google rose to the top because others failed. For example, Yahoo still to this day has no easy method to display and buy Yahoo ads. Why not? With RIM, I could go on all day. For business people, keeping a BlackBerry was a status symbol, a demonstration that whatever you do it's important enough that you need one. A BlackBerry still sends a message about your status, but it's not a status you want to articulate. The fate of the RIM and Yahoo was not closed overnight. RIM was provided broadly notice that power users wanted a larger screen, a camera and other features. Yahoo has failed in providing a friendly ad interface in the way Google offers users. Both RIM and Yahoo were managed by highly intelligent, knowledgeable people who were billionaires building companies from scratch. They seemed to have everything going for them until Google walked into the room. Not unlike a newly minted 28-year-old billionaire with absolute control over Facebook. (For more of my ideas, see 10 profitable and oversold stocks ready to move higher.) At the time of publication, the author had no position in the said stocks. This article is a contributor to an independent contribution, separate from TheStreet's regular newsletter. Coverage.

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